



Saturday

#		start	end	Field 1		
3	Pair 1	8:35	9:10	Rampage	TonTon	Pit-area #1
4	Pair 2			Art Chaos	RMG	Pit-area #2
7	Pair 1	9:50	10:25	Ranger	Fr.Syndicate	Pit-area #1
8	Pair 2			Rampage	RMG	Pit-area #2
11	Pair 1	11:05	11:40	Art Chaos	TonTon	Pit-area #1
12	Pair 2			Rampage	Fr.Syndicate	Pit-area #2
15	Pair 1	12:20	12:55	RMG	TonTon	Pit-area #1
16	Pair 2			Art Chaos	Ranger	Pit-area #2

Sunday

#		start	end	Field 1		
39	Pair 1	9:30	10:05	Art Chaos	Fr.Syndicate	Pit-area #1
40	Pair 2			Rampage	Ranger	Pit-area #2
43	Pair 1	10:45	11:20	Ranger	RMG	Pit-area #1
44	Pair 2			Fr.Syndicate	TonTon	Pit-area #2
Finals						
47		12:25	12:55	3	4	
48		13:00	13:30	1	2	

Games regulations

Group A teams play round robin.

There are no semifinals, the best 4 teams go to finals per following order:

- 1-2 teams play for 1&2 places
- 3-4 teams play for 3&4 places

Average game time: 30,5 min for 2 pairs

Full game time: 35 min for 2 pairs

Games scheduled every 40 min

Group

A
Rampage
Art Chaos
Ranger
Fr.Syndicate
RMG
TonTon

final

game1	game2
3	1
4	2

PIT AREAS ORD

2 pairs of teams proceed to the pit-areas

the first pair of teams proceed to pit-area #1 (sides to be chosen per coin toss)

the second pair of teams proceed to pit-area #2 (sides to be chosen per coin toss)

teams choose sides per coin toss as usual

Pair 1 starts the game, Pair 2 plays next after the pit-stop

30 seconds pic-stop between the games

in case if one pair finish the match earlier, pit-stop will be 2 min

Games order

- Pair 1, game 1
- pit-stop 30 sec
- Pair 2, game 1
- pit-stop 30 sec
- Pair 1, game 2
- pit-stop 30 sec
- Pair 2, game 2
- ...

The Finals proceeds in usual order, 2 teams in pit-areas